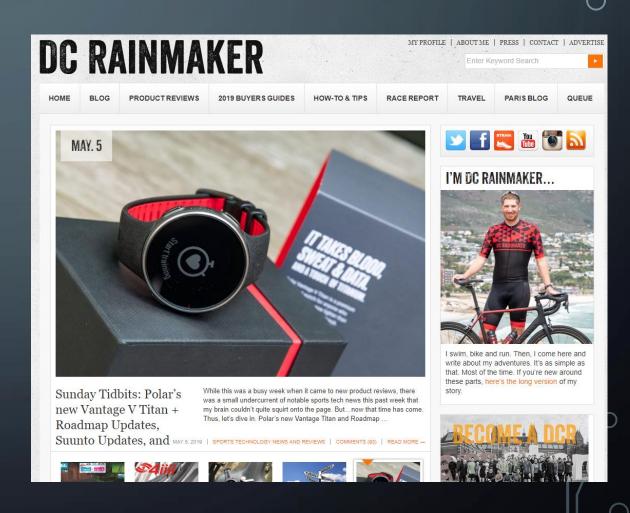
DC RAINMAKER

LESSONS LEARNED IN THE PAST YEAR

OF SPORTS TECH

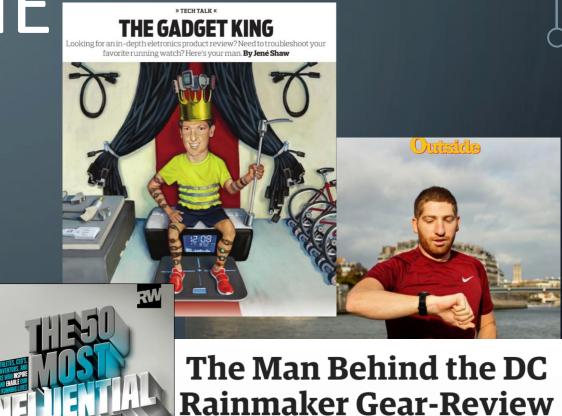
A BIT ABOUT THE SITE

- Started in Sept 2007 as a personal blog
- All about in-depth technology reviews...but also first looks and previews
- Reviews are the primary initial driver of traffic
- More than 3 million views per month
- \sim 85K on Facebook, \sim 55K on Twitter, \sim 110K on YouTube
- Revenue based primarily on affiliate links
- No advertising from product segment I review



A BIT ABOUT ME

- I do this as a full time job
 - Changed in 2016 from hobby to full time job
- A sorta-competitive triathlete
 - Being part of your niche is important
- Born in US, been living in Europe for 7 years now
- I love picking apart things why they tick, why they fail



Empire

A BIT ABOUT THE READERS

- Biggest misconception: Not just endurance fitness geeks
- Fitness is primary driver: From starting a 5K to
 Olympians
- Editors of virtually all major sports and technology sites/magazines
- Staff, talent, and editors at many mainstream press papers/channels/shows
- Financial analyst community: Investors
- The people in this room: The sports tech industry
- Retailers, and distributors: The biggest and the smallest



WHAT IS SPORTS TECH?

- Anything with a chipset inside that's used in sports/fitness
- My main areas of focus:
 - Wearables (of all sorts)
 - Cycling devices
 - Swimming devices
 - Action Cameras
 - Drones

- Wrist based devices
 - Activity Tracker Bands
 - Watches with a watch face
 - Small motion/HR sensors
- Upper arm devices
 - Largely heart rate sensors
 - Also muscle oxygen devices
- Chest devices
 - Heart Rate sensors (clothing and separate)
 - Motion capture sensors
- Lower body devices
 - Muscle Oxygen
 - Motion capture (running efficiency)

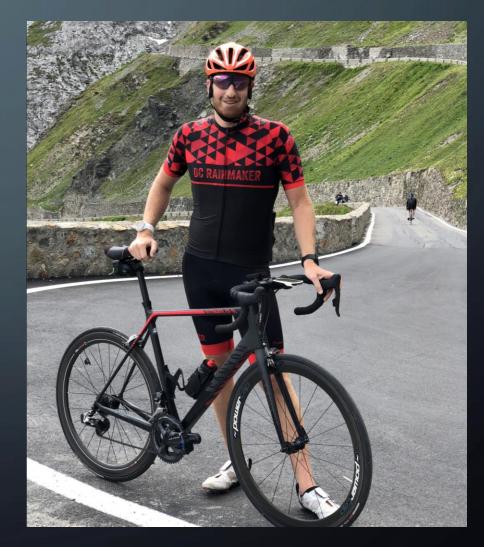
THE "WEARABLE TECH" INDUSTRY

Top 5 Wearable Companies by Shipment Volume, Market Share, and Year-Over-Year Growth, 2018 (shipments in millions)							
Company	2018 Shipments	2018 Market Share	2017 Shipments	2017 Market Share	Year-over-Year Growth		
1. Apple	46.2	26.8%	33.1	24.5%	39.5%		
2. Xiaomi	23.3	13.5%	16.1	11.9%	44.6%		
3. Fitbit	13.8	8.0%	15.4	11.4%	-10.0%		
4. Huawei	11.3	6.6%	4.6	3.4%	147.3%		
5. Samsung	10.7	6.2%	5.8	4.3%	85.1%		
Others	66.8	38.8%	60.0	44.4%	11.2%		
Total	172.2	100.0%	135.0	100.0%	27.5%		
Source: IDC Worldwide Quarterly Wearables Tracker, March 5, 2019							

JUST A NORMAL BIKE RIDE

- 3 Power Meters
- 3 GPS Bike
 Computers
- 3 HR sensors/straps
- 2 GPS Watches
- 2 Tire Pressure sensors
- Bike Lights

- Connected Helmet
- Electronic GearShifting
- Speed Sensor
- Action Camera
- Drone



THE TRENDS OF SPORTS TECH

- Data, data, data: It's all about the data
- Making devices that people want to wear –
 that look fashionable, but not over the top
- Making devices that are easy to use, that feel natural
- Solving real-world health problems
- Driving people to music they love
- The platform drives the device experience
 - Disconnect your phone from Apple Watch, what happens?

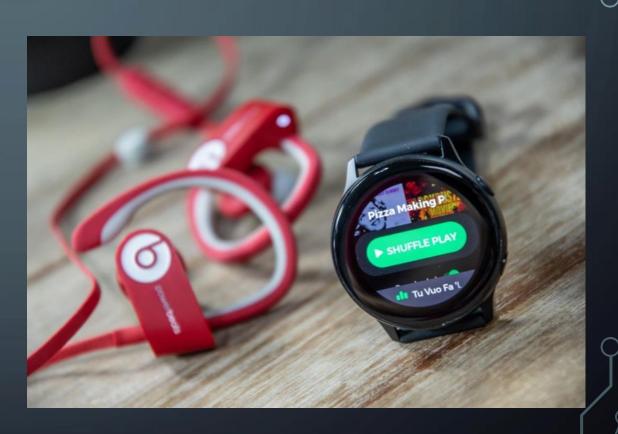


WHAT'S THE NORM THESE DAYS?

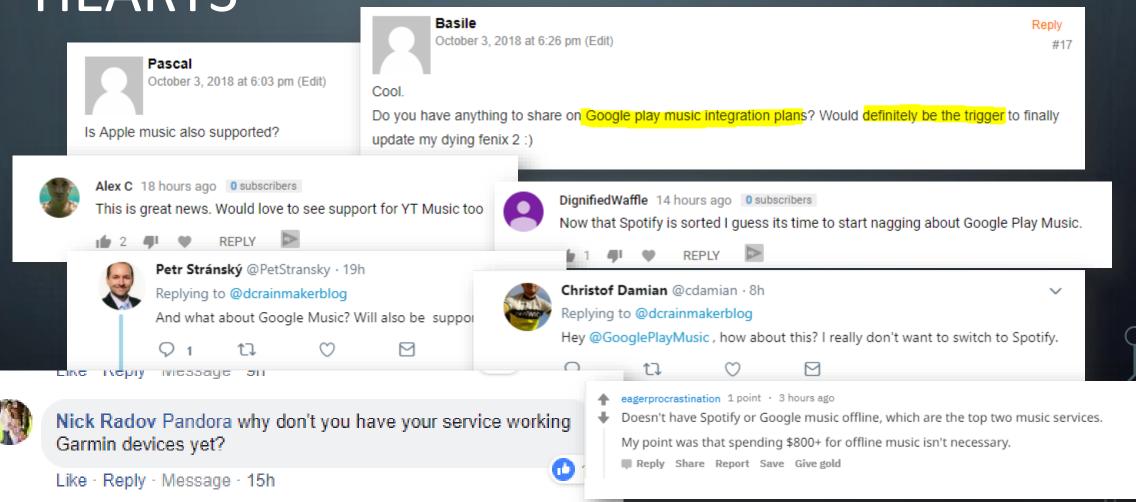
Baseline	Apple	Fitbit	Garmin	Polar	Samsung	Suunto
Activity Tracking	X	X	X	X	X	X
Sleep Tracking	-	X	X	X	X	X
Optical HR	X	X	X	X	X	X
Smartphone Notifications	X	X	X	X	X	X
Platform Interoperability	X	X	X	X	X	X
Data export	X	X	Χ	X	X	X
Contactless Payments	X	X	X	-	X	-
Music on watch	X	X	Χ	_*	Χ	-
Medical Features	X	Sorta	Sorta	-	Sorta	i

MUSIC SERVICES IN A COLD WAR

- Music services using wearables as a proxy for their own platforms
- Music providers need to be like social networks – easily accessible from any device no matter where a user is
- Music providers have to be where the users are, or they'll get left behind
- Up until about 6-8 months ago, companies would fight within their walls. Those walls are now being torn down as fast as possible
 - Spotify change in tone
 - Apple Music shift to include Android



MUSIC SERVICES ARE KEY TO PEOPLES HEARTS

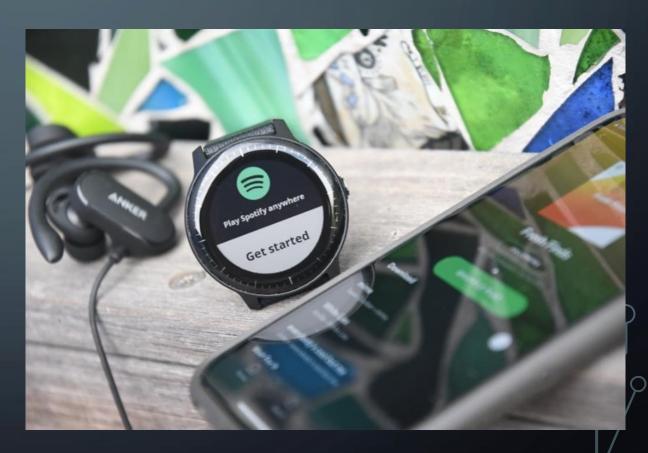


MUSIC SERVICE WEARABLES ADOPTION

Platform	Apple	Fitbit	Garmin	Samsung	WearOS
Apple Music	Yes	-	-	-	-
Amazon Music	-	-	-	-	-
Deezer	_*	Yes	Yes	-	_*
Google Music	-	-	-	-	Yes
iHeartRadio	_*	-	Yes	-	-
Pandora	Yes	Yes	-	-	Yes
Spotify	In progress*	-	Yes	Yes	Yes

STILL MUSIC CHALLENGES THOUGH

- Most wearables/apps can't stream music over LTE/cellular, have to predownload first
- Some wearable platforms have cumbersome onboarding or music selection process
- Often weird region quirks around availability of apps/music
- Headphone connectivity continues to be tricky for consumers



NO MORE MEDICAL MAYBE

- Software as a medical device is now in full swing
- Apple rolled out ECG support to US in December,
 Europe last month
 - Approved by regulators as a medical device
- Fitbit on the periphery, talks a lot
- Garmin on the periphery, doesn't yet certify
- Samsung on the panels, 'in testing mode'
- Withings set to ship product any day now
- Managing expectations is really tough
 - This room, the mountain, the beach aren't hospitals



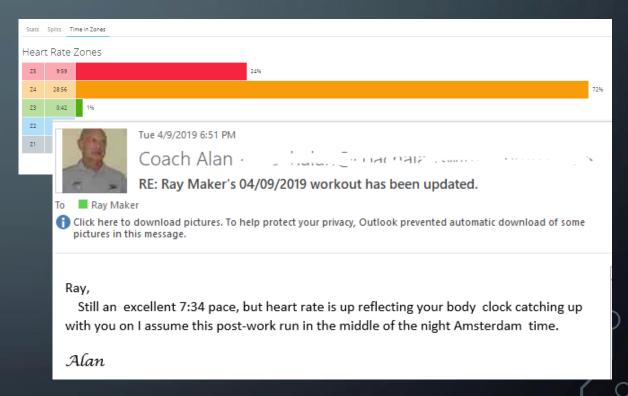
SO MANY DATA BUCKETS CAPTURED

- A slice of the data collected in one 24 hour period
- It shows things were going downhill, but to what degree? Should I have run?
- Conference welcome event? Apparently stressful
- It doesn't show impact of jetlag though
- But what about today's run? Should I have done that?
- And if so when should I run?



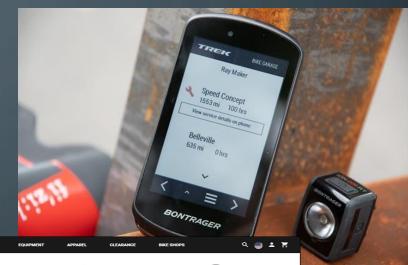
STILL A GAP BETWEEN COACHING

- It's not yet a coach, but has made progress year over year
- My coach e-mailed me after last night's run with a variant of 'That was special'
- What did he have that Garmin/FirstBeat didn't?
- My watch knows more about my body than anyone
- Most is still reactive, like temp comp



LEVERAGING CONSUMER DATA: A WIN-WIN?

- Bontrager (Trek) partnered with Garmin to re-brand existing head unit
- Now includes a 'service' app, that automatically tracks your mileage
 - Tells you when to perform basic maintenance tasks (and videos/etc showing how)
 - Tells you when to go get service for various parts
 - Helps you schedule that with local bike shop
- But the motive is ulterior here:
 - Gets you into bike shops: You'll spend more money
 - Allows them to pitch products to you online, based on how much you're riding
 - Can get real usage stats from you





25-hour Service

rocedures every 25 hours of ride time or as you feel they are needed. If you are wary of doing any of these

- Lubricate chain and drivetrain
- Pre-ride check with 47-point inspection

Do it yourself at home:

Pre-ride check 🕣



50-hour Service

Everything washed, aligned, adjusted

- Adjust wheel bearings

100-hour Service

Level 3 is everything included in Level 2 plus

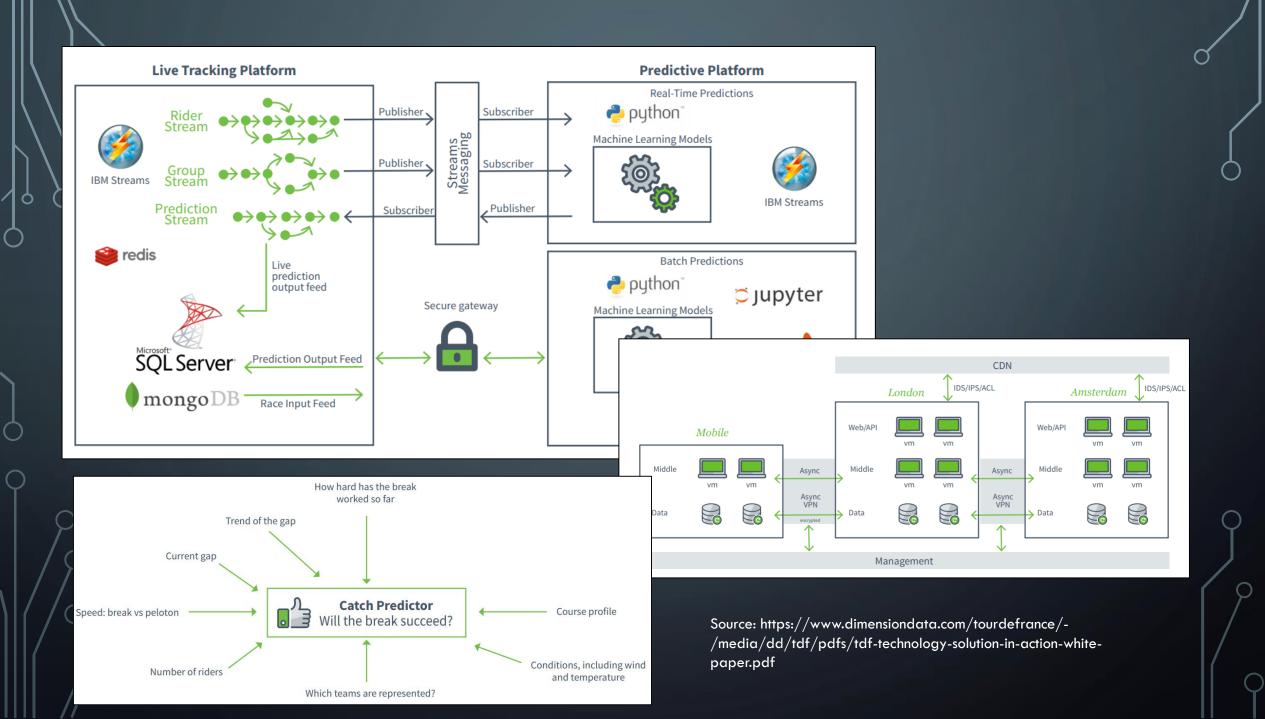
- Reassemble entire bike and lube all parts · Replace all cables and housing
- Advanced wheel true to manufacturer standard - Overhaul front and rear mountain bike suspension

PRO CYCLING USING TECH FOR FAN ENGAGEMENT

- Dimension Data and Velon, plus others
- Small trackers placed on back of every riders bike
 - Some are cellular based (fine for places like Australia)
 - Some are RF based (for Le Tour)
- Transmit riders data to helicopters/planes/cell towers

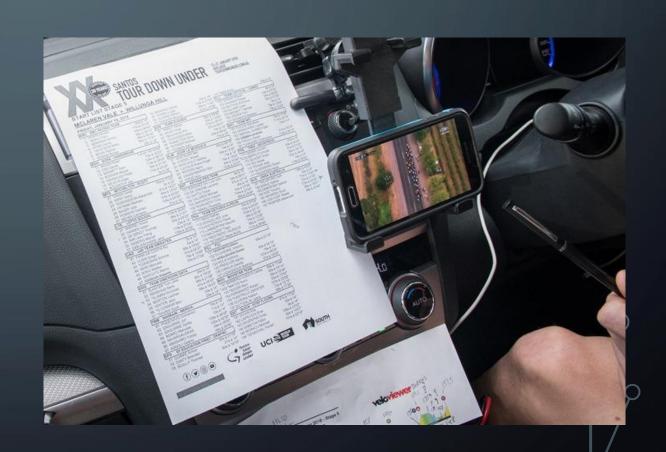






QUESTIONS AROUND THE DATA

- Nothing that we just talked is seen by the rider during the race
- However, it I used by teams in-cars
- Great debate within cycling:
 - Is tech making cycling less exciting?
 - Riders become like robots, riding to a number
 - Riders have too much information, reducing athlete decisions
 - Or is tech making it more interesting/safer?
 - Riders can be prepared to
- Can the data be used in anti-doping efforts?
 - Can determine super-human efforts, but also concerns our competitive secrets



BARRIER TO PRODUCT ENTRY IN WEARABLES IS RISING FAST

- I'm not sure there's a place for inexpensive no-name running watches anymore
- Major companies like Apple and Samsung at sub-\$200 products
- The feature bar for a \$200 watch is very high
 - GPS & optical HR sensor required
 - Music sometimes required
 - Contactless payments required
- The feature bar for a \$400 sport watch is astoundingly high
 - Even seeing Suunto and Polar struggling in this area
- The feature bar for a cycling computer is way higher once you clear \$250 than it's ever been



ACCELERATING: SOCIAL TRAINING INSIDE

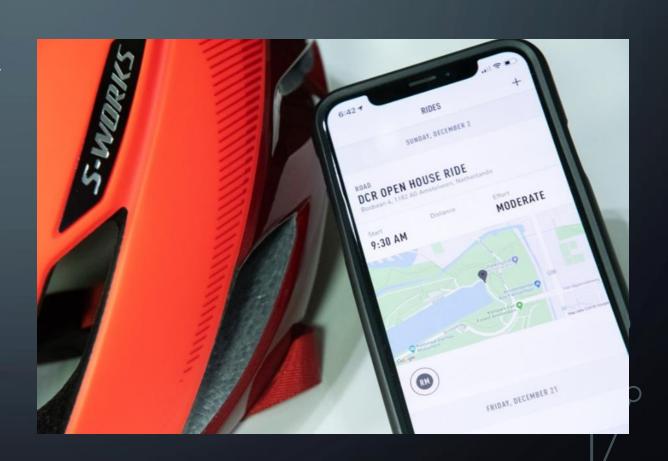
- As each month passes, Zwift becomes less about cycling workouts and more about the social aspect of cycling
- Giro d'Italia this past weekend some
 9,000+ people had virtually tried Stage 1
 by end of Day 1
- Racing/Events for *me* isn't about winning,
 it's about accountability
 - Just like an outside group ride/race
- Peloton isn't much different it's driving you to complete a workout – to get it done





ACCELERATING: SOCIAL TRAINING OUTSIDE

- Group rides have been around forever, but not supported by cycling tech
- Starting to see twinkles of shifting indoor social scene back outside
 - Specialized app a good example
- TrainerRoad just started offering outdoor riding into their app – a acknowledgement that not everything occurs indoors



STALLING: RUNNING POWER

Four core issues:

- 1) Accuracy: Nobody agrees, companies need to realize that no traction will be gained unless they roughly match
- 2) Entry Price: Most options are still too high, requiring a \$200 pod system or a \$400 watch to 'play'
- 3) Too many caveats: No wind support, don't support different surfaces legit big issues
- 4) Underlying training platforms don't support it well: They key target demographic doesn't have the tools they need



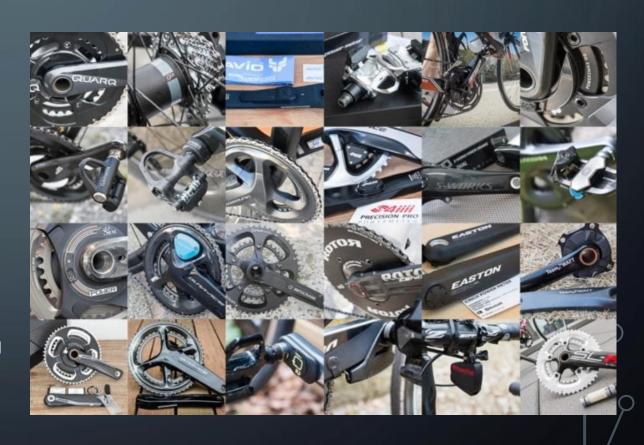
STALLING: AERO SENSORS

- Too many companies in market at too soon a stage in development
- Only two companies actively shipping products
 - But super limited visibility of these products
- The potential is massive, but the execution is fumbling
- Too difficult to explain how to test still This
 is a problem that technology can solve.
- Half will likely go out of business, probably this year

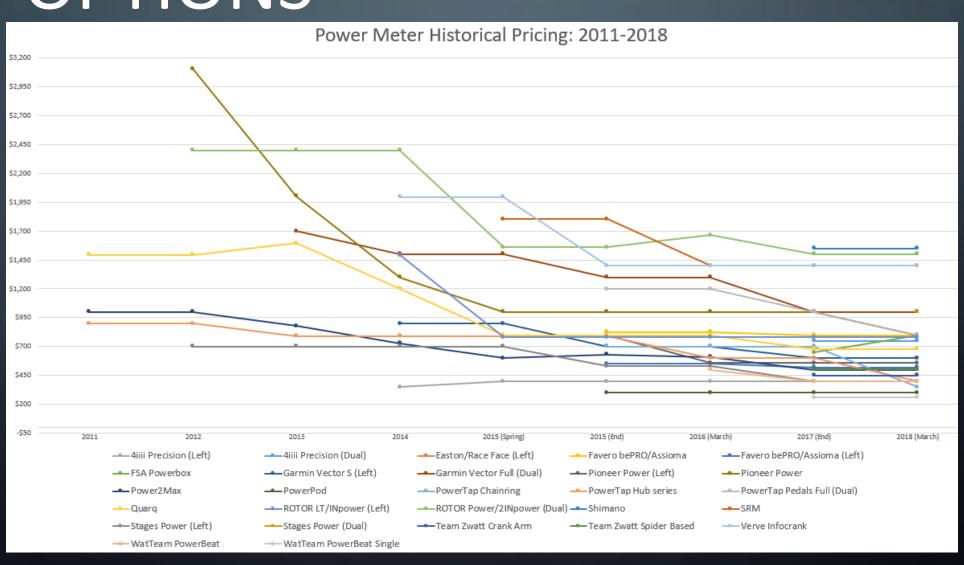


FLATTENING OUT: POWER METERS

- Just too many offerings some 18-20 players on the market
- Pricing has mostly stagnated in last 12 or so months
- Product offerings also stagnated no real reason to get upgrade
- The ever-looming threat of Shimano figuring out how to make an accurate power meter
- Consolidation is ahead

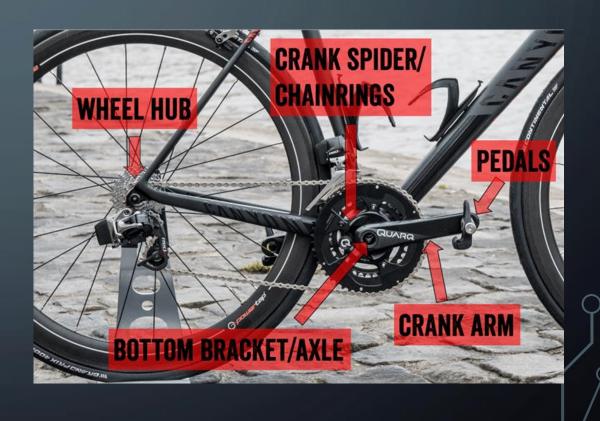


POWER METERS PRICING, OPTIONS



IT'S ALMOST A COMMODITY

- There are approximately 25 players in the market today
- Prices range from \$50 to \$2,000
 - Price doesn't meant it's bad...or good
 - Different ways of measuring
- Some of the giants actually can't make a good product
- But eventually, it'll become dial-tone
 - Just like Kleenex



SO HOW DO THESE COMPANIES PIVOT?

- Expanding beyond the baseline:
 - Focusing on niches, or on non-new markets
 - One company just last week offered to retrofit your existing crank arms
- Entirely new product categories:
 - Reverse power meters
- Continue to drive price down further?
- Have your IP acquired
- Have your business acquired



CONSOLIDATION BEGINS TO CHURN

- Garmin eats Tacx
- SRAM has PowerTap for lunch
- 4iiii swallows STAC Performance
- Others are on the docket:
 - Trainer companies
 - Power meter brands
 - Watches
- Some won't consolidate: Some will disappear



THE CHALLENGES FOR THE INDUSTRY

- Privacy concerns around data
 - GDPR has helped here, but companies still seem to flirt with this
- Misunderstandings by users on how their data is visible
- So much data being collected, but very little is actually leveraged
- Bad studies still seem to linger
 - Just week: UK wearables study



YOUR BIGGEST OPPORTUNITIES

- Make users say 'Holy Crap'
- Even the most mundane apps can do that, if they succinctly solve a problem the user has
- Even the most boring of platform services from an IT standpoint can be exciting for the target user
- Oh, as always...just make cool shit.



Thanks!

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