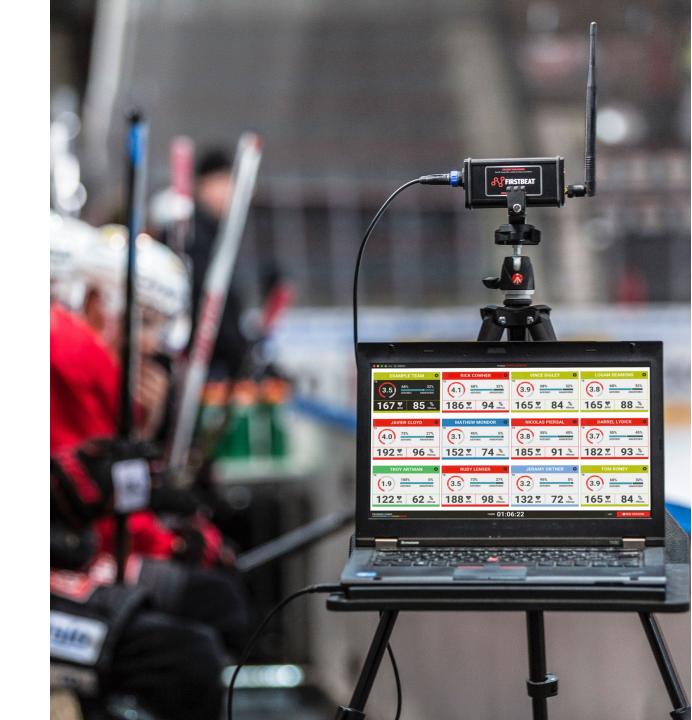
Firstbeat Sports Practical Applications

John C. Lally





DETROIT RED WINGS SKATE TEST – CAN HELP TO ANSWER:

What kind of athletes are you working with?

- Skate Test Protocol = 4 bouts of 3x down and back, hash mark (face off circle) to blue line with 2 minutes between bouts.
- First player must be under 45 seconds and last player must be under 51 seconds or everyone does a 5th repetition.

(Red Zone = 95% / 98% Max for skate test – we want to see who can go to near max or max HR)





DRW SKATE TEST: WHAT CAN YOU TELL FROM THE SHAPE OF THE HR CURVE?

- 1. Intensity and effort
 - 1. Near max HR or max peaks, are peaks consistent or varied
- 2. HR Recovery how quickly HR comes down at rest
- 3. Fitness Level (Inference) based on shape of curve- peaks and valleys
- 4. Ability to repeat intense effort repeat sprintability (Anaerobic TE)
 - 1. Repeat the peak
- 5. Repeat HR recovery
 - 1. Fit or unfit Anaerobic %
- 6. Fitness Improvement (for same session over time)
 - 1. Later we see with Princeton Rowing example
- 7. Player Tendencies, Player Profile = understanding player habits and incorporating better training programming



MIKE KADAR, DETROIT RED WINGS STRENGTH & CONDITIONING COACH

There are a number of factors I want to look at:

- 1. Are they trying to *figure a way to pace* themselves to get a competitive score through the four bouts or are they *blowing it out and giving their max effort regardless of their score*? *I'd rather work with the second guy knowing his scores (times) could be drastically different from rep 1 to rep 4.*
 - Sports Scientist: We have to figure out (along side skate test performance) what each one of these HR intensity curves will look like for the different kinds of efforts and player profiles.
 - Let's see if you can determine this for yourselves in next slides (pop quiz).
- 2. Mike Kadar: I'm looking for peak intensity and HR...
- 3. And 1 and 2 min heart rate recovery. How quickly can they recover and go again over 4-5 reps.



DETROIT RED WINGS SKATE TEST - HR RECOVERY

peed Endura	ance Skate	Test, Hea	rt Rate R	ecovery
Skate Test Peak Heart Rate (3rd. Rep.)	1-min Recovery HR (bpm)	2-min Recovery HR (bpm)	1-min, Recovered to, %:	2-min, Recovered to, %
188	162	133	86%	719
186	152	137	82%	749
196	177	145	90%	749
188	170	140	90%	749
192	172	143	90%	749
197	169	152	86%	779
187	172	145	92%	789
184	166	143	90%	789
182	163	142	90%	789
182	159	143	87%	799
183	159	145	87%	799
184	164	146	89%	799
189	163	150	86%	799
176	154	140	88%	809
185	164	148	89%	809
186	169	150	91%	819
180	159	146	88%	819
177	161	144	91%	819
199	184	162	92%	819
178	161	145	90%	819
***	170	1.53	019/	01/

Detroit Red	 Wings	Develo	pmen	t Camp,	Day 5
peed Endur					
Skate Test Peak Heart Rate (3rd. Rep.)	1-min Recovery I (bpm)	2-mi HR Recc HR (very	1-min, Recovered to, %:	2-min, Recovered to, %
M 1	97	179	162	91%	82%
	78	161	147	90%	83%
FI 1	88	165	156	88%	83%
M 1	80	162	150	90%	83%
	96	181	164	92%	84%
P/ 1	84	161	154	88%	84%
K 1	79	164	150	92%	84%
	87	175	158	94%	84%
M 1	88	172	159	91%	85%
S. 1	88	168	160	89%	85%
E2020000000000000000000000000000000000	93	180	165	93%	85%
S: 1	93	178	166	92%	86%
Н 1	86	169	160	91%	86%
El 1	87	174	161	93%	86%
Pi 1	82	166	157	91%	86%
H 1	93	177	168	92%	87%
	93	177	169	92%	88%
FI 1	79	163	157	91%	88%
S: 1	99	188	176	94%	88%
T) 1	87	168	152	90%	81%



DETROIT RED WINGS SKATE TEST – ASSESSING FITNESS AND PLAYER PROFILES

<u>5 Player Archetypes</u> (a very typical example of a certain type of athlete. Some players show tendencies of two archetypes):

- 1. Repeater High first peak balanced peaks (*repeat the peak*), HARD WORKING & FIT (with good valleys)
 - 1. If valleys look good too = good fitness level
- 2. Pacer lower first/ second peaks (relatively) to get a competitive score, if fit (low valleys repeat)
 - 1. Must separate or understand <u>efficient skaters</u>
- 3. Gutter High early peak, works hard, (with descending peaks) = fatigued
- Sporadic Unfocused (varied peaks)
- 5. **Blender** Confusion, poor recovery/ low valleys, unfit
 - 1. Anaerobically % is low



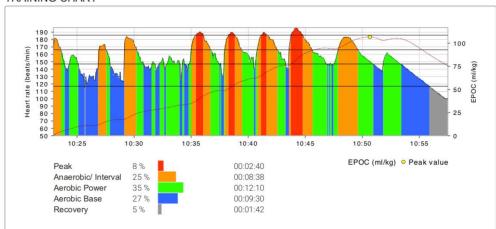
YOU TELL ME ARCHETYPE? HINT #1:

Diff. in HR peak from reps 1-3 to 4 and last (6 bpm) and look at 5th?

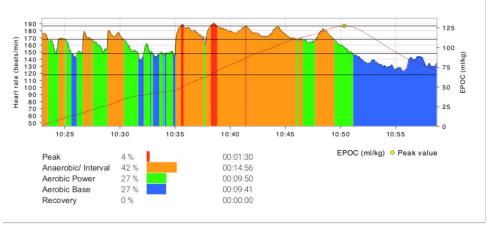




TRAINING CHART



RAINING CHART





RAINING EFFECT





ANSWERS:

#1 - PACER/ SPORADIC

- Pop quiz: Veteran or Rookie?
- Do you like anything about this trace?
- Fatigued?
- Performed well?

#2 – GUTTER / BLENDER

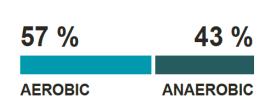
- Look at Anaerobic % = 29% (low)
- Fatigued?
- Could improve fitness and ability to do anaerobic work.
 - Mike can see where he is deficient (and help through proper training) because of big effort
- Do you think this is veteran or rookie?
- Do you think he did well in terms of performance?



HOW THE ANAEROBIC TRAINING EFFECT APPLIES TO DRW SKATE TEST INTERPRETATION



In high intensity interval type training, low Anaerobic TE is related to poor heart rate recovery, over fatiqued and lowered power output.



High Training Effect combined with high distribution of Anaerobic TE is related to good repeated sprinting ability: Peak effort is reached in sprints and recovery is good between sprints.

Training Effect distribution can be monitored in real time and used to optimize the work:rest ratio of the workout for each player to reach the desired training effects.

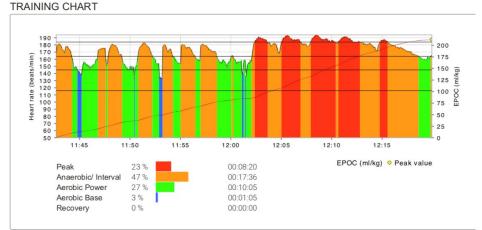


TWO MORE PLAYER ARCHETYPES (RED WINGS SKATE TEST), YOU TELL ME WHICH TYPE:





TRAINING CHART 160 -150 130 100 90 10:26 10:28 10:30 10:32 10:34 10:36 10:38 10:40 10:42 10:44 10:46 10:48 EPOC (ml/kg) • Peak value 10% 00:02:40 Peak 30 % 00:08:06 Anaerobic/ Interval 27 % 00:07:25 Aerobic Base 33 % 00:08:51 0% 00:00:00 Recovery





1 In this context, anaerobic fitness means your abilities to perform repeated short-term maximal work and aerobic fitness means to perform prolonged submaximal work



ANSWERS:

#3 – REPEATER

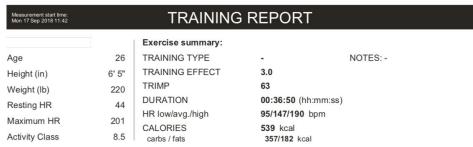
- Veteran or Rookie?
- What do you like or not like?
- Detroit Red Wing or Grand Rapids Griffin (AHL Affiliate)?

#4 – BLENDER

- Anaerobic % = 27% (low)
- Look at the TE, VERY HIGH 4.5
- Needs to improve fitness and ability to do anaerobic work.
 - Could also be very Aerobic and can handle this kind of sustained effort
- Detroit Red Wing or Grand Rapids Griffin (AHL Affiliate)?

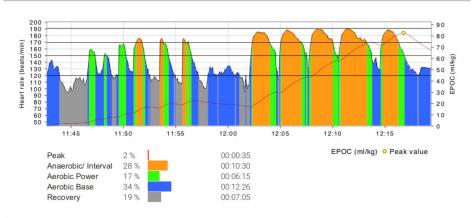


AND...TWO MORE PLAYER ARCHETYPES (RED WINGS SKATE TEST), YOU TELL ME WHICH TYPE:

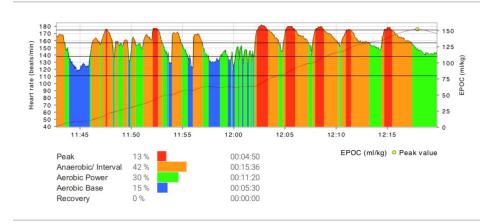




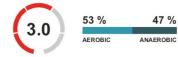
TRAINING CHART



TRAINING CHART



TRAINING EFFECT



IMPROVING

This workout improved mainly your aerobic fitness but had a moderate impact also on your anaerobic fitness

TRAINING EFFECT

	A	
3.	8	

60 %	40 %	
AEROBIC	ANAEROBIO	

IMPROVING

This workout improved mainly your aerobic fitness but had a moderate impact also on your anaerobic fitness.

1 In this context, anaerobic fitness means your abilities to perform repeated short-term maximal work and aerobic fitness means to perform prolonged submaximal work

In this context, anaerobic fitness means your abilities to perform repeated short-term maximal work and aerobic fitness means to perform probagged submaximal work



ANSWERS:

#5 **– PACER**

- What do you like or not sure about?
- Fatigued? Fit?
- There's no RED! Hmmm

#6 – GUTTER/ (WOULD BE REPEATER)

- What do you like or not sure about?
- Fatigued? Fit?
- Do well on Skate Test?



DETROIT RED WINGS SKATE TEST, WHY IS IDENTIFYING ATHLETE PROFILES IMPORTANT:

- 1/12 (top 12 points getters) below 40% anaerobic.
- Of the top 6 point-getters on both GRG and DRW only 1 was Blender and 1 Pacer
 the rest were Repeaters or Gutters
- 11/12 showed > than 40% Anaerobic except the one athlete who was Blender
- The 12 lowest point-getters of DRW and GRG points list they all had > than 60%
 Aerobic
- Remember: Skating Efficiency and Skill has a lot to do with player tendencies and player profiles too



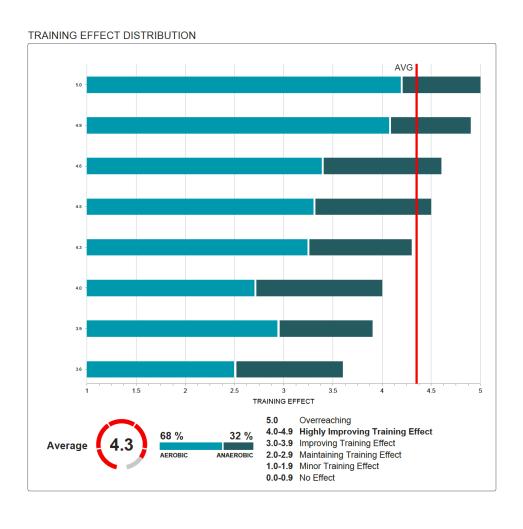
UCLA FOOTBALL – COMPARING INDIVIDUAL RESPONSE TO SAME SESSION







GROUP REPORT UCLA FOOTBALL: HARD CONDITIONING SESSION



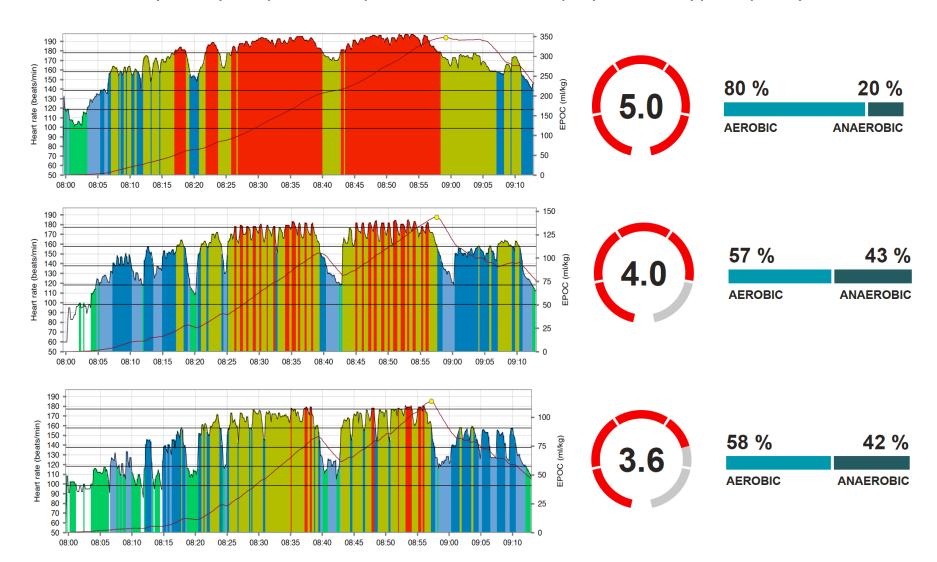
This workout was hardest session of the week, included:

- Warm-up
- Medball throwing
- Trunk stability
- Jumps
- Sprints 12*30"/30"
- Sprints 12*15"/45"
- Cool down



INDIVIDUAL DIFFERENCES – UCLA FOOTBALL

Which would you say is optimal response? A, B, C? And player archetype is pretty clear too!





PRINCETON ROWING – 8 X 500M, FIRSTBEAT PROGRESSION

- "I am happy to share over some of the 2k prep data we have collected over the past few years on a couple of athletes to help show what we've seen and how we have used Firstbeat to track it.
- The workout we have used to assess off of is a 8x500m on/ 2' off interval workout."
- Red zone = 95% HRM
- Greg Hughes, Men's Heavyweight Rowing Coach, Princeton University





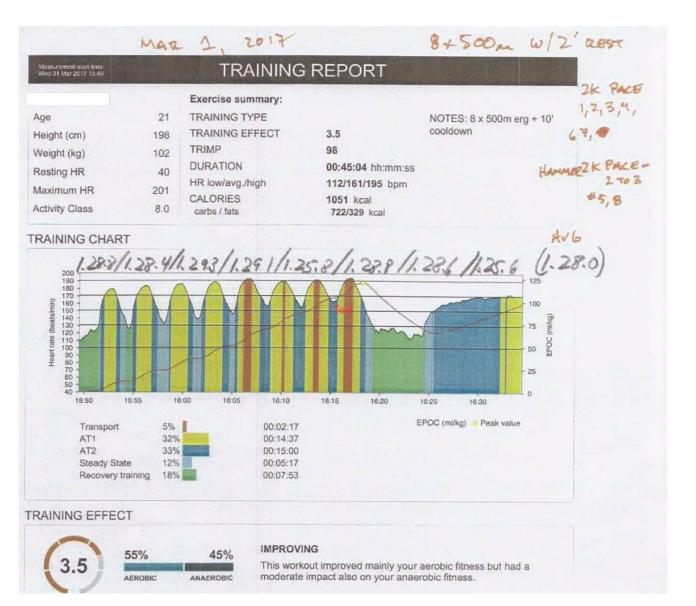
PRINCETON ROWING – 8 X 500M, FIRSTBEAT PROGRESSION: HR TRAINING ZONES



	CHANGE YELLOW		
	CHANGE TELLOW		
Kiwi Method	MAX HR:	185	
Zone	Percentage	Range Low	Range High
U3/ Recovery	60-74%	111	139
U2/SS	75-82%	139	153
U1/ Firm SS, AT2	83-87%	154	163
AT	88-92%	163	172
Transport	93-100%	172	185
Firstbeat method			
Zone	Percentage	Range Low	Range High
Recovery	50-64%	93	120
SS	65-74%	120	139
AT2	75-84%	139	157
AT1	85-94%	157	176
Transport	95-100%	176	185



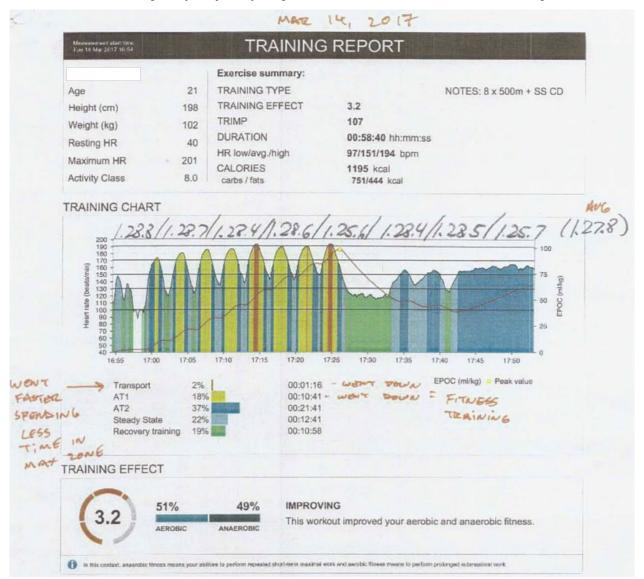
PRINCETON ROWING – MAR 1ST, 2017





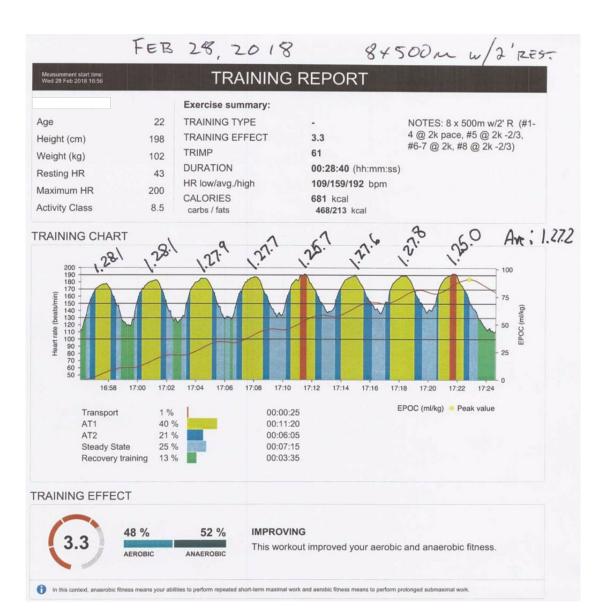
PRINCETON ROWING – MAR 14TH 2017...

Can we infer player profile in this case? is that useful?



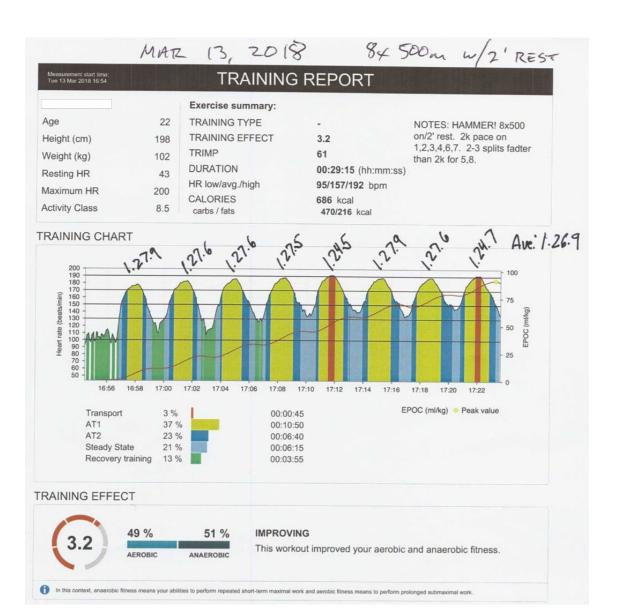


PRINCETON ROWING – FEB 25TH 2018



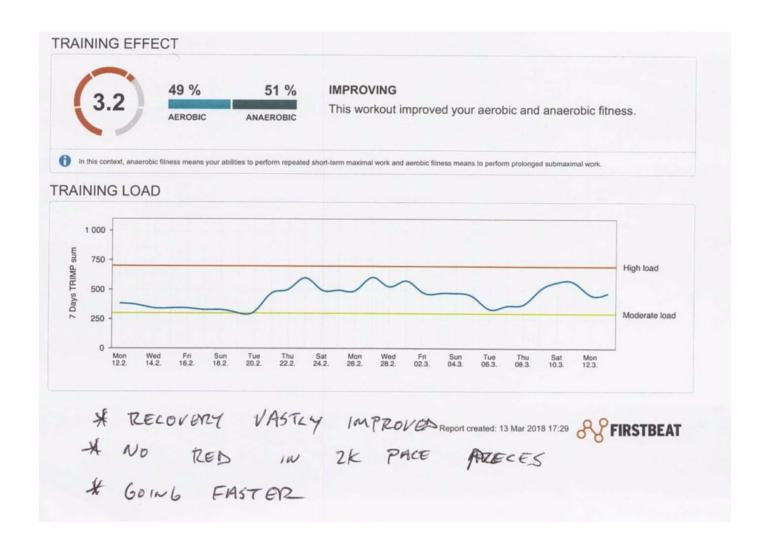


PRINCETON ROWING – MARCH 13TH 2018





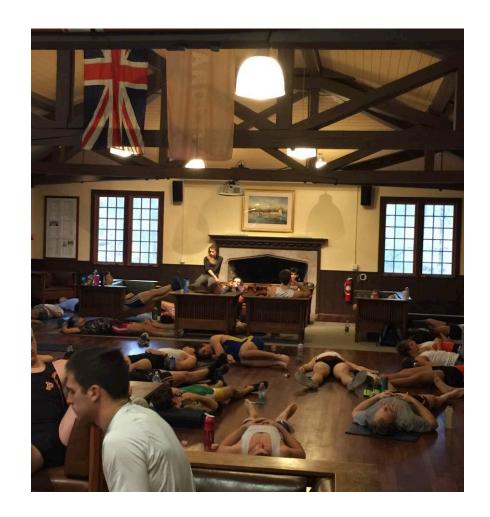
PRINCETON ROWING – MARCH 13TH 2018, COACHES *NOTES*, GREG HUGHES SAYS:





SUMMARY PRINCETON ROWING - GREG HUGHES, HEAD COACH

- If ave. split for the efforts goes down (ie: they go faster on each piece/ faster ave. for entire workout)...
- And they show better recovery between/less yellow/red during efforts...
- And TE score is lower:
 - Then the assumption is that they have improved fitness/adapted to pacing
 - This data and reports allowed us to communicate to this particular athlete (the athlete wasn't sure before seeing the progression and Firstbeat data) that the training we are doing is working – he is responding positively to training and getting better!





Thank you!



